

### ABOUT THE BRANCH'S SUMMER ARCHITECTURE CAMP

Embark on an adventure into the world of architecture! Campers interested in building and designing will test basic engineering principles through interactive activities, engage in 2-D and 3-D design challenges, and meet local architects and designers. Using the Branch House as a workshop, campers will be challenged to think critically about how architecture and design can improve quality of life and positively impact their community.

<b>AGES</b>	Rising 3 <sup>rd</sup> – 5 <sup>th</sup> grade and rising 6 <sup>th</sup> through 8 <sup>th</sup> grade
<b>DATES</b>	July 6 <sup>th</sup> – August 7 <sup>th</sup> , 2020 (no camp during the week of July 20 <sup>th</sup> )
<b>TIMES</b>	Monday – Friday, 9:00 a.m. – 3:00 p.m.
<b>COST</b>	\$250.00 per session (\$200.00 for Branch members)
<b>REGISTER</b>	Online at <a href="http://www.branchmuseum.org/architecture-camp">www.branchmuseum.org/architecture-camp</a>

### WHAT TO BRING

**PHOTO ID** All authorized adults planning to pick up children from camp are required to show a **valid ID** during check out each day. Per CDC recommendations, we strongly suggest designating one parent/guardian to pick up and drop off campers each day, if possible.

**LUNCH** Campers must bring a **bagged lunch from home** on each day of camp. Lunches will be stored in an air-conditioned room but cannot be refrigerated.

**SNACK (OPTIONAL)** Campers may bring a **nutritious snack** to eat or drink during their daily break.

**Food & Allergy Notice:** For the health and safety of others, campers cannot share food. We also ask that caregivers be mindful of other children who may have potentially life-threatening allergies. To reduce the risk of accidental exposure, please avoid bringing foods with traces of peanuts, tree nuts, or other common allergens.

### WHAT TO WEAR

We recommend comfortable clothing and shoes that are easy to move around in, as we'll be moving and making and building throughout the day, and so delicate or formal clothes will not be appropriate. Sunscreen and a hat may also be advisable given that we will be going outdoors daily, weather permitting.

### PREPARING FOR CAMP

To ensure a safe environment for campers and staff, we encourage families to self-monitor and conduct pre-screening activities for [COVID-19 symptoms](#) for 14 days prior to the first day of camp. This includes monitoring and recording body temperature each day and self-screening for the presence of symptoms. For families of campers at [higher risk of complications related to COVID-19](#), we also recommend consultation with your healthcare provider prior to camp, if possible.

Your camp registration fee includes the cost of a protective mask and gloves for your child on each day of camp; however, you may supply your own if you prefer. We will also supply hand sanitizer to use throughout the day.

Please refer to the [Architecture Camp FAQ page](#) on our website for more information on how The Branch Museum is taking precautions to keep our campers and staff safe.

### CAMP PROCEDURES

**CHECK-IN** Camp activities will begin at 9:00 a.m. each day. Camper check-in will occur each day outside on the Terrace, at the back of The Branch Museum. Parking is available in the lot on the N Robinson St side of the building. A parent or authorized adult is required to check in with Branch Museum Staff each day; if a camper is

dropped off without an adult present, a staff member will contact you immediately to sign your child in or be picked up.

Camper check-in begins at 8:30 a.m. Please maintain a physical distance of 6' or greater from other families while waiting to check in. We recommend wearing a mask when exiting your vehicle.

To protect the health and safety of all participants throughout the week, campers and staff will complete a 3-question verbal questionnaire related to COVID-19 symptoms and exposure at check-in each morning. If possible, please take your child's temperature before arriving each day.

**CHECK-OUT** Camper check-out begins at 3:00 p.m. on the Terrace. When campers are ready for dismissal at 3:00 p.m., a staff person will ask you to present a Photo ID and initial the Attendance Sheet to verify pick up.

**Pick-Up Notice:** Campers must be picked up promptly at the end of each day by an authorized pick-up person with a Photo ID. Late departures may result in dismissal from the program. If your child is not picked up within 10 minutes, Branch Museum Staff will attempt to contact you, followed by the other contact and authorized pick-up person(s). If you are running late, please call our Front Desk at (804)655-6055.

## CAMP CONDUCT

Please review the Camp Rules with your child before the first day of camp:

### RULES

1. Practice safety in the learning spaces, galleries, and outside.
2. Be kind and respectful to educators, staff, and campers.
3. Clean up your materials after every project.
4. Take part in all activities, to the best of your ability.
5. Have fun! 😊

### CONSEQUENCES

- 1<sup>st</sup> Teacher speaks with camper about inappropriate behavior.
- 2<sup>nd</sup> Camper sits out for quiet time and teacher speaks with parent/guardian after camp.
- 3<sup>rd</sup> Camper may be removed from program entirely and/or may only be readmitted if a caregiver accompanies their child for a portion of the next day of camp.

**Note:** Architecture Camp provides a unique opportunity for building relationships and cultivating an appreciation for the design process. The use of electronic devices and other toys distracts from a camper's ability to be fully present in this experience, and so therefore we ask that these items are left at home.

## CAMP CONDUCT

Please review the [Camp Terms and Conditions](#), which apply to each camper attending Architecture Camp!

**QUESTIONS? CONCERNS?** Contact Stephanie Burr, Education Manager, at [education@branchmuseum.org](mailto:education@branchmuseum.org) or (804)655-6103.